

LiveU Studio v1.31 Release Notes

Versions

LiveU Studio: v1.31

Associated LiveU Central Version: 10.4.0.91 or higher

Summary

LiveU Studio v31 is a minor release with small new features and bug fixes.

Key Features

Interlaced Publishing

- You may now publish streams from Studio in 1080i.
- The available interlaced frame rates will be a derivative of the main program format. For example, to get 1080i 25fps as an output you must set your main program output to 1080p 50fps.

Other New Features

Media Bin & Media Players

- Added ability to make Media Bin a Pop Out Window
- Disabled the support chat when a playlist player is open
- Empty Player Behavior
- Added multiple Sorting Options
- Sorting Options will be remembered upon refresh
- Added the option to rename Clips & Playlists
- Added the option to send Clips & Playlists to a Media Player via Context Menu (right click)
- Added the option to see the Media Bin in List View
- Drag & Drop option for the List View
- ToolTip for Media Players
- Added the option to send segments from clipping tool to specific clip player

User Management

- New users will be added to existing accounts instead of creating a new Project
- Show user a message that he does not have permissions to access a Project
- Users will land on the last used Project on login
- Users need to login to LUC to be able to create child-projects

LRT Integration

- Added pagination in LRT output channel selection
- Added pagination in LRT unit selection
- Added search option in LRT unit selection
- Added search option in LRT output channel selection
- Changed the default LRT Delay value to decrease latency
- LRT Channels will be added only to the groups configured on the Project

Transitions

- Auto Mode for V31
- Added auto start when the Media Player is in fallback
- "Back to" option will be ignored if the Media Player is used inside a Template
- Changed default transition length to 1 second

Audio Mixer

- Adjusted values for LR pan to 5% steps
- Value for LR pan will be displayed only when dragging the slider
- Value for Volume fader will be displayed only when dragging the slider

General

- Updated studio notification system
- Allow adding "&" character in a score module input
- Allow adding the special character "#" and certain emojis in live titles/descriptions
- Changed Twitter logo and wording
- Display minutes in consumption info
- Display Testing & Publishing time in minutes in consumption info
- Added the YouTube API term in the publishing panel
- Added a new button "cover/contain" for the Isolated URL when opened on small screen devices/iPhone/iPad.

Bug Fixes

- Fixed Switch from Portrait to Landscape Mode on Remote Guest (iPhone Only)-Causing Visual Issue with Chat Preview
- Fixed display issue if blur/green screen enabled on mobile for Remote Guest
- Fixed Lower third - Social media logo staying on display after removing from Program
- Fixed Expanded Player still displaying preview and control buttons after deleting all clips within the playlist
- Fixed Fade transition for lower thirds not working
- Fixed Channel status display when there are more than 100 channels in an inventory
- Fixed "No Camera" info that was not displayed in Unit selection Screen in the status column
- Fixed Non-Liveu Manager users seeing groups instead of People list
- Fixed Hotkey number assignation automatically starting from 4
- Fixed the mouse flickering on the bottom part of the hotkey inputs
- Fixed Account creation issue depending on the language
- Fixed Auto mode toggle disappearing if you close transitions configuration menu without changing anything
- Fixed "End method" for Media Players not updating while the media is playing
- Fixed Remote guest on mobile issue when switching from portrait to landscape
- Fixed Caption name overlapping issue in PGM
- Fixed Preview input position that could change when starting test phase
- Fixed Removing a webpage with sound from layers not removing the audio of that webpage
- Fixed Changing group configuration for a project that is still loading consumption component leading to duplicate groups selection fields
- Fixed Blur effects not working for phone
- Fixed Transition issue not applying on first launch
- Fixed Clip upload going from 0 % to 80 % without progression

Known Limitations

- Facebook Business pages are temporarily unavailable via native integration -> please use the [custom RTMP](#) method to publish to your Facebook Business pages until the incident is resolved.
- Interlaced publishing is not available for LRT outputs.