

LiveU Studio V1.20 Release Notes

Release Notes

Versions

- LiveU Studio V1.20.16
- Associated LiveU Central Version: 10.2.1.16

Summary

LiveU Studio V1.20 is an incremental release with bug fixes and feature improvements.

Key Features

- Drag and Drop Keyboard shortcuts to re-arrange on UI
- Display inherit format on subqualities
- Remove Caffeine TV as publishing point in Studio
- UI design change in input panel to be more coherent
- Allow users to select the same unit for a channel
- Display the correct unit under idle channels
- Project settings: replace upgrade button by contact your sales button
- Clear LRT Publishing from Studio Channels when they are removed from an Event
- Remove unit selection from channels when starting the Testing Phase

Bug Fixes

- Adding a photo in the guest waiting room will remove the possibility of changing it with another
- Guest video resolution is HD by default even if the user does not have the HD option in his pack
- Status of Studio Channels in publishing points screen is not updated properly
- Multiple "sub" messages are sent on websockets every time a channel is selected
- Error when creating LRT Publishing points
- Channels status is not updated anymore in Publish tab if you refresh Studio while you're in Production tab
- Collecting channel does not display the correct unit that it's streaming towards it
- Selected unit for a specific channel should not be kept after channel is removed from event or if a new event is created
- Remote guest on IOS 17 does not work
- Channel does not present streaming unit if the Stream was started from LUC

Known Limitations

None